

Robert Chew

Freelance Illustrator/Concept Artist

robertbchew@gmail.com

Summary

Hi there! Thanks for dropping by my page! My name is Robert Chew. I'm a digital artist with an aspiration to pursue a career in art for games. I have some experience in social gaming and I would like to expand into console/PC gaming. Currently I am working as a freelance concept artists/illustrator. I have worked in theme park design, book cover illustration, concept art for commercials, and illustration for mobile games. My work can viewed at one of the links. Thanks again!

Experience

Freelancer at freelance

August 2012 - Present (2 years 6 months)

Freelance Concept Artist at Zoic Studios

December 2014 - December 2014 (1 month)

Creature design/concepting.

Freelance Concept Artist at Zoic Studios

March 2014 - March 2014 (1 month)

World Development and concepting for a commercial.

Production Illustrator at RGH Themed Entertainment

September 2012 - September 2013 (1 year 1 month)

Working with the media team on illustrations and character design for the "Red Sea Astrarium" project.

Painter - Freelance at ngmoco

August 2012 - January 2013 (6 months)

Worked on the mobile card game "Transformers Legends" as a painter/illustrator.

Illustrator - Freelance at Fantasy Flight Games

August 2012 - August 2012 (1 month)

Worked on illustrations for an upcoming TCG

Concept Artist (remote contract) at Riot Games

April 2012 - April 2012 (1 month)

Worked with the art team to create character concepts for League of Legends.

2D artist at Funzio

October 2010 - April 2011 (7 months)

Created concept art for the game Crime City (contract)

Featured Artist at Chromagination Artbook Project

2009 - 2010 (1 year)

Featured in the artbook Chromagination published in 2010

Volunteer Experience

Volunteer at International Anti-Poaching Foundation

July 2014 - Present (7 months)

Worked with the rangers in the Stanley Livingston reserve in Zimbabwe to monitor endangered animals.

Skills & Expertise

Illustration

Concept Design

Digital Painting

Conceptual Art

Illustrator

Digital Illustration

Painting

Art

Visual Arts

Video Games

Watercolor

Photoshop

Education

Red Engine School

Entertainment Design, 2012 - 2013

Grade: -

Academy of Art University

Bachelors Fine Art, Illustration, 2007 - 2012

Activities and Societies: Prelude Animation project

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[Contact Robert on LinkedIn](#)