

Geahk Burchill

President and problem solver at GB Designs

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Summary

I look to have fun solving problems. "I make stuff, it's what I do" AND, I make stuff really, really rigorously. Every new project is an opportunity to improve worlds BMI of Design.

Trim the fat and make the thing move smoother, better and longer.

- I make puppets, props and costumes in all sizes, shapes and for all requirements - Theater, Film or just a costume party
 - I design business cards, logos, Letterhead, web banners and other Identity assets.
 - I illustrate for all mediums, websites, books, book covers, games and proposals with a wide variety of styles.
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Experience

President and problem solver at GB Designs

September 2010 - Present (3 years 8 months)

I build custom props, masks and costumes for individuals and small theater companies. This requires sharp, smart design and an ability to balance multiple guidelines and requirements for each piece.

Artistic Director at CastIron Carousel Marionette Troupe, Inc

August 2010 - Present (3 years 9 months)

The CastIron Carousel is a marionette troupe for grown-ups. We do dark and beautiful shows with a balance of drama, horror and comedy. Our shows are sophisticated without taking ourselves too seriously. We aim to have some emotional impact but mostly to entertain.

As Artistic Director I keep the company focused on our mission and presentation. I also teach marionette building classes to share the art form with others and promote it on to future practitioners.

Theatrical Materials Fabricator at Michael Curry Design, Inc.

May 2004 - August 2010 (6 years 4 months)

I built costumes and giant puppets for clients like Disney, Cirque Du Soleil, Coke and Nike working along side some of the most fantastically creative people in the industry. The work was extremely technical and high level, requiring stringent safety standards and extreme durability. I worked on everything from Mold making to composites to sculpting to sewing and paint. The job required a broad knowledge of diverse materials, attachments and connections.

Carpenter/Remodeler at Tom Miller Remodeling, Inc

March 2001 - January 2004 (2 years 11 months)

I did residential remodel construction which often required a balance of preservation and upgrading of existing structures, balancing historical aesthetics with refreshment of living spaces. This included everything from asbestos tearout, lead removal, rot and foundation assessment to fine finish carpentry or duplicating the look of antique craftsmanship

Projects

Nike SB Chronicles

September 2011 to November 2011

Members:Geahk Burchill, Nate Goodman, Theodore Holdt, Chris Truax, Nicole Gose, Bruce Evans, Ike Martin, David Emmite, Jon Humphries, Spencer Aide, Skylar Null

Intro pieces for skate boarders and title sequences created as part of the Nike skate video, 'The SB Chronicles'.

Icicle Climb

May 2011 to July 2011

Members:Geahk Burchill, Nicole Gose, Ike Martin, David Emmite, Erik Van Kirk, Stevie Pagano, Deborah Merrit, Mike Duquette, Steven Lake, Marina Valentina

I designed and built two large puppets for the Oregon Lottery. A life sized yeti with 8 facial functions and a penguin puppet for an Oregon Lottery commercial.

Nike SB Chronicles Introductions

August 2011 to Present

Members:Geahk Burchill, Nate Goodman, Isham/Ike Martin, Jon humphries, Chris Truax, jason hernandez

Dream Project... working with a really cool and creative team to realize intro clips for a rad skateboard video. If you haven't seen Nike SB Chronicles you should check it out for some mind blowing skating. For a month I got to help build giant Rube Goldberg machines that reveal the names of athletes for the video. Then worked as assistant camera and pyrotech when it came time to shoot. Working with this crew set the bar so high for fun jobs I'm not sure what would top it.

Courses

Independent Coursework

Japanese

Rosetta Stone

Skills & Expertise

Creative Services

Graphic Design

Identity
Photoshop
SketchUp
Word
Maya
Microsoft Office
Mac OS X
Pages
Excel
Writing Skills
Creative Writing
Numbers
Woodworking
Carving
Sculpture
Marionettes
Puppetry
Voice Acting
Costume Design
Costumes
Props
Prop Design
Set Design
Set Construction
Construction
Education
Teaching Adults
Instructing
Creative Problem Solving
Problem Solving
Quality Management
Troubleshooting
Documentation
Fiberglass
Composites
Resin
Illustrator
Comic Book Art
Illustration
2D
Digital Design
Digital Illustration
Concept Ideation
3D visualization
Mold Making
Casting
Silicon
urethane
