
Justine M. Malcontento

2D Game Artist / Illustrator / Concept Artist

Unit 15L, 20 Lansbergh Place Bldg, Tomas Morato,
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Employment History

- Fargo Studios (Mobile Games)
(August 27, 2013 – July 3, 2015)
 - Worked as a Senior 2D Digital Artist, helped in managing the art production team
 - Assigned as Lead Artist on multiple game titles (Hayride, Pretty Pet Little Farm, Dream Ranch Fairy Farm) and had been part of other game titles (Fatal Frontier, Dreamfish)
 - Main contributions include Concept Design, Illustration, Game Asset creation (2D) and Animation (2D) (using CocosBuilder)
- Games-Masters Philippines (European Game Publishing Company)
(Aug 3, 2012 – June 1, 2013)
 - Assigned as “Lead Artist” (Art Direction, Concept development, Graphics, Team Management) for the games “Battlecaster” & “Legends of Arkandia”
 - Created visual materials and artworks for various graphic requirements of the company and its gaming projects.
- Riot Inc. (Post Production House)
(Feb 3, 2011 – June 22, 2012)
 - Worked as “Visual Effects Artist” (AE) (2D Compositing, Matte Painting, Clean-up) for the movie Panday 2 (MMFF 2011 movie), Globe Telecom commercials and GMA 7 TV shows.
 - Designed and conceptualized effects and creatures in many Fantasy shows of GMA 7.
- White Canvass (Pre-production & Concept Art Studio)
(April 2010 – December 2010)
 - Worked as an “Illustrator / Concept Artist”
 - Contributed in making Game Assets for certain games in Facebook such as Space Empires, Critter Island, Band of Heroes, Mob Wars and Diva Life.
- Currently working as Full Time Freelance Artist for Games and Entertainment media since July 2015
- Works part time as Illustrator / Video Editor / Motion Graphics artist at Zoomburst Photostudios
- Created character and background designs for Dinble Games

Skills and Traits

- Specialties include Game Art & Graphics, Illustration, Concept Art, Character & Creature Design.
- Knowledgeable in pre-production development, storyboarding, VFX Compositing & Animation using AE, Video Editing, Sound Editing & Graphic Design
- Has good foundational knowledge and capabilities with Drawing, Human anatomy, Color theory, Light & Form, Composition, and other basic design principles.
- Effective team player with good interpersonal skills
- Diligent, hardworking, and amiable. Works sincerely

- Has experience in Art Direction and Project Management for multiple game titles, able to set, monitor and achieve goals for a project's creative requirements
- Well versed in utilizing digital and traditional means for art production
- Professionally and efficiently executes tasks with good adherence to deadlines. Able to set reasonable time tables and can easily adapt to necessary changes.
- Knowledgeable with different disciplines of art and design (classical, contemporary, digital, etc.)
- Keeps himself aware of the news, trends, and any relevant matter in the gaming / entertainment industry.
- Has an extensive knowledge and inclination with movies, games, literature and tv shows that are contributory to the artist's profession and creative interests.
- Communicates well in English (8/10) and Filipino (9/10)

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| • Proficient on the following Computer Softwares: | <i>PROFICIENCY RATING</i> |
| ➤ Adobe Photoshop (CS5 & above) | 9/10 |
| ➤ Adobe After Effects (CS5 & above) | 8/10 |
| ➤ Particle Illusion | 8/10 |
| ➤ CocosBuilder (MAC) (animation) | 9/10 |
| • Knowledgeable on the following Computer Softwares: | <i>PROFICIENCY RATING</i> |
| ➤ Adobe Premiere | 7/10 |
| ➤ Adobe Soundbooth | 6/10 |
| ➤ Adobe Illustrator | 5/10 |
| ➤ Corel Painter | 3/10 |
| ➤ 3Ds Max | 3/10 |
| ➤ Unity3D | 2/10 |
| ➤ ZBrush | 3/10 |
| ➤ Microsoft Office Applications (Word, Excel, Powerpoint) | 8/10 |

College Education

BACHELOR OF FINE ARTS Major in ADVERTISING ARTS

University of Santo Tomas

España, Manila

March 2010

Highest Academic achievement : ***Cum Laude***

Online Portfolio

- <https://jmalcontento.carbonmade.com/> (main)
- www.artstation.com/artist/jmalcontento
- http://www.youtube.com/watch?v=dfBO6f_TCbg (VFX Demo Reel)

Character References

Jon Stephen Y. Capuchino

Proprietor / Lead Photographer
Zoomburst Photostudios
Cellphone Number: +639228440047
< zoomburst@ymail.com >

Jazz Siy

Co-Worker - Senior Artist
Fargo Studios Inc. (Mobile Gaming Company)
Cellphone Number: +639163228715
< jazzxclusive@gmail.com >

Melanie Gueco

Chief Legal Officer and Business Development
Manager for USA & Philippines, Games-Masters.com Ltd.
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Ronald Calica

Co-Worker - Senior Artist
Fargo Studios Inc. (Mobile Gaming Company)
Cellphone Number: 639984477549
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Maritess Mendoza

Production Manager
Fargo Studios Inc. (Mobile Gaming Company)
Cellphone Number: +639158269820
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Ryan Serrano

Former co-worker at Riot (Post Production House)
Cellphone Number: +639277371200
< littleking_serrano@yahoo.com >

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