

# HOLLY FEDDERMAN

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San Francisco, CA

## WORK EXPERIENCE

Jamwix, San Francisco, CA

*Game Artist, May 2014 – December 2014*

Produced 2-D digital artwork in the given core style to be used in-game, including characters, environments, and finished scenes.

Deirling Illustration

*Freelance Illustrator*

Produced 2-D artwork, both digital and traditional, for production and sale.

Babs Tarr, San Francisco, CA

*Intern, Spring 2015*

Created final layouts and vector assets for use in *Batgirl* comic, as well as cleaning and organizing page files. Additionally, took inventory of artist's personal work for conventions and mailed promotional materials.

## EDUCATION

Academy of Art University, San Francisco, CA

Bachelor of Fine Arts in Illustration, May 2014

## SKILLS

- Experienced in Adobe Photoshop, Flash and Illustrator; Corel Painter, and Paint Tool SAI
- Experienced with OSX and PC
- Character illustration
- Cleaning and preparing artwork for digital use
- Concept development
- Research and project coordination
- Interpersonal skills

## HONORS

- 2014 Academy of Art University Spring Show, San Francisco, CA
- 2013 Academy of Art University Spring Show, San Francisco, CA
- 2012 Sundance Film Festival Contributing artist in animated short film "*They Can't Turn the Lights Off Now!*"
- MGCCC, "*illumination 2008-2009*" Four illustrations in Mississippi Gulf Coast Community College's 2008-2009 literary journal.