



CHAN HA KIM

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WORK EXPERIENCE

THINKER-TINKER - Pitch Storyboard Artist

Worked with a team to develop storyboards presenting OCTOBO, an educational toy. Thinker-Thinker used the storyboards to pitch their product OCTOBO to Universal Studios.

SUMMER 2018

MILD BEAST GAMES – Freelance Artist

Worked directly with the art director and finalized designs and promotional art based on feedback. Took leadership in designing main characters and their various costumes for the video games *At Sundown* and *Wiggle Force*.

SUMMER 2018 –
PRESENT

INANIMATE INSANITY – Storyboard Artist

Created storyboards and timed animatics for the 2D animated series *Inanimate Insanity*. Traveled with the show crew to host a fan meetup event and assisted filming and helping hundreds of visitors.

SUMMER 2018

FLYDRA CREATIVE – Series Development Internship

Reviewed scripts, cleaned up storyboards, designed characters, and painted backgrounds for the pilot episode of the 2D animated series, *The Weeklings*

SPRING 2017

WILDBREW – Storyboard Artist, Concept / Character Artist

Collaborated with a team of 15 people and successfully finalized a USC game thesis project in a year. Participated in frequent team discussions to make sure that the art enriched and complemented the gameplay.

FALL 2017 -
SPRING 2018

ANIMTV Club - Story Art Position

Analyzed scripts and created storyboards for a 2D animated pilot episode the club developed for TrojanVision (a TV channel for USC students)

FALL 2016

ANIMATES – Storyboard Artist, 2D Animator

Short 2D animated film; received Silver award in Alphies Contest
Worked with a team of 5 people to complete the film in a 2 day period.

FALL 2016

EDUCATION

UNIVERSITY OF SOUTHERN CALIFORNIA

Animation and digital arts (BA) 3.65 GPA; Received three visual arts scholarships

SPRING 2020

STUDIO ARTS COLLEGE INTERNATIONAL (SACI)

Spent a semester abroad studying fine arts at SACI, located in the heart of Florence, Italy

FALL 2018

STORYBOARD MENTORSHIP

One-on-one mentorship with professional TV animation storyboard artist, Kris Wimberly. Learned in-depth filmmaking and storyboarding techniques over a 3-month period. Learned all aspects to working in TV storyboarding including conforming animatics and proficiency in Storyboard Pro.

SUMMER 2018

SKILLS

Adobe Photoshop
Adobe Illustrator
Adobe After Effects
Adobe Animate
Storyboard Pro

INTERESTS

Axolotls
Collecting Fountain pens
Favorite video games: Splatoon,
Legend of Zelda series, Ghost Trick